



### LEGEND

[Red outline]	Aboshamani boundary
[Red outline]	Farm common
[Yellow dashed line]	Existing roads
[Yellow dashed line]	Bridge
[Yellow dashed line]	Track
[Yellow dashed line]	Gravel road
[Yellow dashed line]	Public road - grave
[Yellow dashed line]	Public road - bar
[Yellow dashed line]	Walking path
[Green dashed line]	Walkways
[Green dashed line]	Water tanks
[Blue dashed line]	Borehole
[Red dashed line]	Transformer
[Red dashed line]	Drainage
[Red dashed line]	20m Corridors
[Pink polygon]	Even (Phase 1)
[Green polygon]	Even (Phase 3)
[Blue polygon]	Even (Phase 2)
[Blue dashed line]	Building boundary
[Green dashed line]	Property boundary
[Green dashed line]	Other areas
[Green dashed line]	Existing Cabin
[Green dashed line]	Coastal arceding area
[Green dashed line]	Coastal bank
[Red dashed line]	Loan Farm
[Red dashed line]	New lot
[Red dashed line]	Branch admin
[Red dashed line]	River/creek
[Red dashed line]	Staff area
[Red dashed line]	Water hole
[Red dashed line]	Forest
[Red dashed line]	Farm stall
[Red dashed line]	Development footprint